

## **2018 SUMMER INTERNSHIP POSITION DESCRIPTION**

DEPARTMENT: Gaming Employee Services Training and Development

LOCATION/ADDRESS: To be determined

SALARY PREDETERMINED: **\$10.10/ HR**

NAME AND TITLE OF ASSIGNED COACH/MENTOR WHO WILL BE SUPERVISING INTERN AND CONTACT INFORMATION:

NAME: Jay Rasmussen  
TITLE: Training and Development Manager  
EMAIL: jrasmuss@oneidanation.org  
PHONE: 920-429-3069

DATES OF EMPLOYMENT: **JUNE 11<sup>TH</sup>, 2018 THRU AUGUST 3<sup>rd</sup>, 2018**

NUMBER OF HOURS PER WEEK: **36 HOURS PER WEEK**

INTERN DUTIES/PROJECTS (LIST IN PRIORITY ORDER.  
(INCLUDE PERCENT OF TIME SPENT ON EACH DUTY/PROJECT WEEKLY):

-The majority of the intern duties would consist of computer training design. I am looking for someone with experience in Axonify/Articulate 360 Storyline. Instructional Design would be nice for e-learning development. 80%

- Assist with training set up/delivery of training. Work closely with Senior Training and Development Specialists on projects relating to training, development, and design. A great background in technology is needed. 20%

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INTERN SKILLS/QUALIFICATIONS/COLLEGE MAJOR YOU ARE REQUESTING:

- Human Resources/training emphasis
- Computer Science
- Instructional Design
- Gamification
- Axonify – software to create web based training
- Articulate 360 Storyline - software to create web based training