Oneida Tribe of Indians of Wisconsin



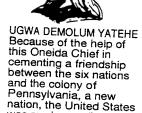
Oneidas bringing several hundred bags of corn to Washington's starving army at Valley Forge, after the colonists had consistently refused to aid them.

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was made possible.

RESOLUTION # 5-10-95-G

WHEREAS, the Oneida Tribe of Indians of Wisconsin is a federally recognized Indian government and a treaty tribe recognized by the laws of the United States, and

WHEREAS, the Oneida General Tribal Council is the governing body of the oneida Tribe of Indians of Wisconsin, and

WHEREAS, the Oneida Business Committee has been delegated the authority of Article IV, Section 1 of the Oneida Tribal Constitution by the Oneida General Tribal Council, and

WHEREAS, gaming on Indian lands has been the single greatest economic development opportunity for tribes in recent years, and

WHEREAS in the State of Wisconsin, gaming has led to the creation of jobs (some 10,000 statewide) for both tribal and non-tribal members, increased revenues for local businesses from goods and services, and the reduction of welfare benefits, and

WHEREAS, Indian gaming is working well in the State of Wisconsin, and Wisconsin tribes which conduct gaming activities already have high regulatory standards in place, and

WHEREAS, the position of the Wisconsin tribes has been that no amendments to the Indian Gaming Regulatory Act (IGRA) are needed, and

WHEREAS, several bills to amend IGRA have been introduced in the 104th Congress, including, most recently, Fair Indian Gaming Act (H.R. 1512), which would have extremely adverse effects on Indian gaming, if enacted, and

WHEREAS, the H.R. 1512 would, among other things, make Indian gaming, including that conduction under existing compacts, fully subject to the provisions of state law, and

WHEREAS, in contrast to adverse bills, legislation has been developed and introduced as S487 by Senators McCain and Inouye after two years of discussion of the issues, and

WHEREAS, S.487 would amend IGRA to provide for minimum federal standards and address the 11th Amendment issue, while preserving language of current law regarding scope of gaming,

NOW THEREFORE BE IT RESOLVED that the Oneida Tribe of Indians of Wisconsin supports the amendments set out in Senate Bill 487, while continuing to assert that no amendments are necessary. The Oneida Tribe does recognize that some amendments may be made to address public concerns about Indian gaming, and that this bill attempts to do so without jeopardizing Tribal government's ability to conduct gaming, and requests that the Senate Indian Affairs Committee move expeditiously to bring the bill to consideration by the full senate.

CERTIFICATION

I. the undersigned, as Secretary of the Oneida Business Committee, hereby certify that the Oneida Business Committee is composed of 9 members of whom 5 members constitute a quorum. 9 members were present at a meeting duly called, noticed and held on the 10th day of May, 1995; that the foregoing resolution was duly adopted at such meeting by a vote of 8 members for; 0 members against; and 0 members not voting; and that said resolution has not been rescinded or amended in any way.

Julie Barton, Tribal Secretary Oneida Business Committee