

Oneida Tribe of Indians of Wisconsin

BUSINESS COMMITTEE



Oneidas bringing several hundred bags of corn to Washington's starving army at Valley Forge, after the colonists had consistently refused to aid them.



UGWA DEMOLUM YATEHE
Because of the help of this Oneida Chief in cementing a friendship between the six nations and the colony of Pennsylvania, a new nation, the United States was made possible.

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BC Resolution # 5-05-04-B Resolution Adopting Rules of Play for Four Card Poker and Poker

- WHEREAS,** the Oneida General Tribal Council is the duly recognized governing body of the Oneida Tribe of Indians of the Wisconsin, and
- WHEREAS,** the General Tribal Council has been delegated the authority of the Constitution of the Oneida Tribe of Indians of Wisconsin, and
- WHEREAS,** the Oneida Business Committee may be delegated duties and responsibilities by the Oneida General Tribal Council and is at all times subject to the review powers of the Oneida General Tribal Council, and
- WHEREAS,** the Oneida Tribe has entered into the Second Amendment to the Gaming Compact by which the Tribe is authorized to operate additional Class III gaming, and
- WHEREAS,** the Second Amendment to the Gaming Compact requires the Tribe to establish rules of play "[p]rior to operating any game for which rules of play have not been established under this Compact..." (Article XXXV. B., SECOND AMENDMENT TO GAMING COMPACT OF 1991), and
- WHEREAS,** the Compact provides that the Tribe may operate the games covered by the Rules of Play fourteen (14) days after providing them to the Department of Administration provided that the rules are "substantially similar to rules in effect in another gaming jurisdiction within the United States." (*See id.*)

NOW THEREFORE BE IT RESOLVED, that the attached Rules of Play for Four Card Poker and Poker are hereby adopted.

BE IT FURTHER RESOLVED, that the Gaming General Manager is hereby directed to forward the Rules to the appropriate representatives in the gaming operations.

BE IT FINALLY RESOLVED, that copies of the Rules of Play shall be forwarded to the State of Wisconsin Department of Administration, Division of Gaming.

CERTIFICATION

I, the undersigned, as Secretary of the Oneida Business Committee, hereby certify that the Oneida Business Committee is composed of 9 members of whom 5 members constitute a quorum. 7 members were present at a meeting duly called, noticed and held on the 5th day of May, 2004; that the foregoing resolution was duly adopted at such meeting by a vote of 5 members for; 0 members against, and 1 member not voting; and that said resolution has not be rescinded or amended in any way,

A handwritten signature in black ink, appearing to read "Julie Barton".

Julie Barton, Tribal Secretary
Oneida Business Committee

POKER.

A. Definitions.

1. “All-in” means an action by which a player who has no funds remaining on the poker table to continue betting in a round of play but who still retains the right to contend for that portion of the pot in which the player has already placed a bet.
2. “Ante” means a predetermined bet which each player is required to make in some poker games prior to any cards being dealt in order to participate in the round of play.
3. “Bet” means an action by which a player places gaming chips into the pot on any betting round.
4. “Betting round” means a complete betting cycle in a hand of poker after all players have called, folded or gone all-in.
5. “Blind bet” means a mandatory bet in some poker games which only players sitting in specific betting positions at the poker table shall be required to place prior to looking at any cards.
6. “Burning” means taking a card from the top of a deck and discarding it face down, so that the card is not in play and the identity of the card remains unknown.
7. “Button” means an object which is moved clockwise around the table to denote an imaginary dealer and thereby determine the betting and dealing sequence.
8. “Call” means a bet made in an amount equal to the immediately preceding bet.
9. “Check” means that a player waives the right to initiate the betting in a betting round but retains the right to act if another player initiates the betting.
10. “Common card” means, in any game of stud poker, a card which is dealt face upward if there are insufficient cards left in the deck to deal each player a card individually and which can be used by all players at the showdown.

- 1 “Community card” means any card which is dealt face upward and which can be used by all players to form their best hand.
12. “Cover card” means a yellow or green plastic card used during the cut process and then to conceal the bottom card of the deck.
13. “Draw” means, in any game of draw poker, an exchange by a player of cards held in his or her hand, after the initial round of betting, for an equal number of new cards from the deck.
- “Fold” means the withdrawal of a player from a round of play by discarding his or her hand of cards during a betting round and refusing to equal a bet, which results in the player’s forfeit of any previous bets in the betting round.
15. “Forced bet” means a bet which is required to start the betting on the first betting round.
16. “Fouled hand” means a hand that either has an improper number of cards or has come into contact with other cards in such a way as to render it impossible to determine accurately which cards are contained in the hand.
17. “High” means a form of poker in which the highest ranking hand in accordance with Section C (Poker Rankings) wins the pot.
18. “High-low split” means a form of poker in which the highest and lowest ranking hands in accordance with Section C (Poker Rankings) split the pot.
19. “Hole card” means any card dealt to a player face down.
20. “Low” means a form of poker in which the highest ranking low hand in accordance with Section C (Poker Rankings) wins the pot.
21. “Opening bet” means the first bet in a round of play.
22. “Pot” means the amount which is awarded to the winning player or split between the winning players at the conclusion of a round of play and is equal to the total amount anted and bet by the players during the round of play, less any rake extracted pursuant to Section N (Poker Revenue) and less any Jackpot Fund extracted pursuant to Section O (Jackpot Fund).
- “Protected hand” means a hand of cards which the player is physically holding or has placed under one or more gaming chips.

24. "Raise" means a bet in an amount greater than the immediately preceding bet in that betting round.
25. "Rake" means the amount collected by the dealer as poker revenue in accordance with Section N (Poker Revenue).
26. "Round of play" means, for any game of poker, the process by which cards are dealt, bets are placed and the winner(s) of the pot is determined and paid in accordance with these rules.

"Showdown" means the action of revealing the hands of each player in order to determine who shall win the pot.

"Side pot" means a separate pot formed when one or more players are All-in, and there are players who continue to bet after the All-in players have finished betting.
29. "Stub" means the remaining portion of the deck after all cards in a round of play have been dealt.
30. "Up-card" means, in a game of stud poker, any card dealt to a player face up.

"Washing" or "Chemmy Shuffle" means mixing cards face down on the table with a circular motion of the hands.

B. Equipment, Cards, and Number of Decks.

1. Poker shall be played with one deck of cards with backs of the same color and design and one additional cover card. The cover card shall be opaque and in a solid color readily distinguishable from the color of the backs and edges of the playing cards. Two decks of cards shall be maintained for use at each poker table at all times. Each deck maintained at the poker table shall be visually distinguishable in some manner from the other deck.
2. Each deck of cards maintained at the poker table may be rotated in and out of play. All decks opened for use on a poker table shall be rotated at least every six hours.
3. The layout for a poker table shall contain, at a minimum:
 - a. The name or trade name of the casino licensee offering the game;
and

- b. A designated holding area located to the right of the dealer for the collection of the rake prior to final placement of the rake in the drop box.
4. Each poker table shall have a designated area for the placement of at least one deck of cards. This area may be part of the table inventory container.
5. Each poker table shall have a drop box and a tip box attached to it on the same side of the gaming table as, but on opposite sides of, the dealer. If applicable, the jackpot box is to be located on the side with the tip box.
6. If an automated card shuffling device is being used, a casino shall use both decks of cards, and:
 - a. The backs of the cards in the two decks shall be of different colors;
 - b. One deck shall be shuffled by the automated card shuffling device while the other deck is being dealt or used to play the game; and
 - c. Both decks shall be continuously alternated in and out of play, with each deck being used for every other round of play.

C. Poker Rankings.

The permissible high poker hands in poker games that result in a five card hand, in order of highest to lowest rank, shall be:

- a. "Royal flush" is a hand consisting of an ace, king, queen, jack and ten of the same suit;
- b. "Straight flush" is a hand consisting of five cards of the same suit in consecutive ranking, with king, queen, jack, 10 and nine being the highest ranking straight flush and ace, two, three, four and five being the lowest ranking straight flush;
- c. "Four-of-a-kind" is a hand consisting of four cards of the same rank regardless of suit, with four aces being the highest ranking four-of-a-kind and four twos being the lowest ranking four-of-a-kind;
- d. "Full house" is a hand consisting of "three-of-a-kind" and a "pair," with three aces and two kings being the highest ranking full house and three twos and two threes being the lowest ranking full house;

- e. “Flush” is a hand consisting of five cards of the same suit;
 - “Straight” is a hand consisting of five cards of consecutive rank, regardless of suit, with an ace, king, queen, jack and 10 being the highest ranking straight and an ace, two, three, four and five being the lowest ranking straight; provided, however, that an ace may not be combined with any other sequence of cards for purposes of determining a winning hand (e.g., queen, king, ace, two, three). Notwithstanding the foregoing, an ace may be used to complete a “straight flush” or a “straight” formed with, as applicable, a two and three (in a three card poker hand) or a two, three, four and five (in a five card poker hand);
 - g. “Three-of-a-kind” is a hand containing three cards of the same rank regardless of suit, with three aces being the highest ranking three-of-a-kind and three twos being the lowest ranking three-of-a-kind;
 - h. “Two pairs” is a hand containing two “pairs,” with two aces and two kings being the highest ranking two pair and two threes and two twos being the lowest ranking two pair; and
 - i. “One pair” is a hand containing two cards of the same rank, regardless of suit, with two aces being the highest ranking pair and two twos being the lowest ranking pair.
2. The permissible high poker hands in poker games that result in a three card hand, in order of highest to lowest rank, shall be:
- a. “Royal flush” is a hand consisting of an ace, king and queen of the same suit;
 - b. “Straight flush” is a hand consisting of three cards of the same suit in consecutive ranking, with king, queen and jack being the highest ranking straight flush and a three, two and ace being the lowest ranking straight flush;
 - c. “Three-of-a-kind” is a hand consisting of three cards of the same rank, regardless of suit, with three aces being the highest ranking three-of-a-kind and three twos being the lowest ranking three-of-a-kind;
 - d. “Straight” is a hand consisting of three cards of consecutive rank, regardless of suit, with an ace, king and queen being the highest

ranking straight and a three, two and ace being the lowest ranking straight; provided, however, that an ace may not be combined with a king and two for purposes of determining a winning hand;

- e. "Flush" is a hand consisting of three cards of the same suit; and
 - f. "One pair" is a hand containing two cards of the same rank, regardless of suit, with two aces being the highest ranking pair and two twos being the lowest ranking pair.
- 3. The ranking of a low poker hand in poker games that result in a five card hand shall be the inverse of the rankings for a high poker hand as set forth in (1) above. The ranking of a low poker hand in poker games that result in a three card hand shall be the inverse of the rankings for a high poker hand as set forth in (2) above.
 - 4. The rank of the cards used in all types of poker other than low poker, for the determination of winning hands, in order of highest to lowest rank, shall be: ace, king, queen, jack, 10, nine, eight, seven, six, five, four, three and two. The rank of the cards used in low poker, for the determination of winning hands, in order of highest to lowest rank, shall be: ace, two, three, four, five, six, seven, eight, nine, 10, jack, queen and king. All suits shall be considered equal in rank.
 - 5. When comparing two hands which are of identical poker hand rank pursuant to the provisions of this section, as applicable, or which contain none of the poker hands authorized for that game, the hand which contains the highest ranking card, which is not contained in the other hand shall be considered the higher ranking hand. If the hands are of identical rank after the application of this subsection, the hands shall be considered tied and the pot shall be equally divided among the players with the tied hands.
 - 6. In all games of poker, a hand shall be ranked according to the cards actually contained therein and not by the player's opinion or statement of its value.

D. Opening the Table for Gaming.

- 1. Each gaming day, decks of cards shall be distributed among all open poker tables in a manner determined by the poker shift supervisor or supervisor thereof.
- 2. After receiving the decks of cards at the table, in accordance with applicable minimum internal control standards for cards, the dealer shall

sort and inspect the cards and the floorperson or supervisor thereof shall verify the inspection.

3. Following the inspection of the cards by the dealer and the verification by the floorperson or supervisor thereof, the cards shall be spread out face up on the table for visual inspection by the first two players to be seated at the table. The cards shall be spread out according to suit and in sequence.
4. Immediately prior to the commencement of play and not before a minimum of two players are afforded an opportunity to visually inspect the cards from each deck at the table, each deck shall be separately turned face down on the table, mixed thoroughly by a “washing” or “chemmy shuffle” of the cards and stacked. Each deck of cards shall be shuffled in accordance with Section E (Shuffle and Cut of the Cards).
 - a. If an automated shuffling device is not being used, one of the decks shall be cut in accordance with Section E (Shuffle and Cut of the Cards) and the other deck shall be stored in a designated area.
 - b. If an automated shuffling device is being used, one of the decks shall be cut in accordance with Section E (Shuffle and Cut of the Cards) and the other deck shall be placed or left in the automated shuffler for the next round of play.

E. Shuffle and Cut of the Cards.

1. Immediately prior to commencement of play and after the completion of each round of play, the dealer shall shuffle the entire deck of cards, either manually or by use of an automated card shuffling device, so that they are randomly intermixed. Upon completion of the shuffle, the dealer or device shall place the deck of cards in a single stack.
2. After the cards have been shuffled, stacked, and placed on the table in front of the dealer, the dealer shall, using one hand, cut the deck by:
 - a. Placing the cover card on the table in front of the deck of cards;
 - b. Taking a stack of at least 10 cards from either end of the deck and placing them on top of the cover card; and
 - c. Then placing the cards remaining in the deck on top of the stack of cards that were cut and placed on the cover card pursuant to (2)(b) above.

3. After the cards have been cut and before any cards have been dealt, a casino supervisor may require the cards to be recut if he or she determines that the cut was performed improperly or in any way that might affect the integrity or fairness of the game.
4. When there is no gaming activity at a poker table, each deck of cards at the table shall be spread out on the table either face up or face down. If the cards are spread face down, they shall be turned face up once at least two players have arrived at the table. After the first two players are afforded an opportunity to visually inspect the decks of cards, the procedures outlined in Subsection (D)(3) shall be followed.

F. Poker Overview and General Dealing Procedures for All Types of Poker.

Poker shall be conducted in a separate and distinct area of the casino floor.

2. Poker shall be played by a minimum of two players and a maximum of 11 players. Poker shall be dealt by a dealer at a poker table. For all types of poker set forth in Section H (Types of Permissible Poker Games), the dealer shall not participate in the playing or outcome of the game in any way except as otherwise authorized in these rules.
3. A player shall bet on the cards that the player holds in his or her hand. All bets by a player shall be placed by the dealer in the designated area of the table known as the pot. A player may be required to ante or place a blind bet prior to the receipt of any cards. After each round of cards is dealt, a betting round shall be conducted. Each player shall decide whether to continue contending for the pot by checking, calling or raising the bet of the other players.
4. The object of the game shall be for a player to win the pot either by making a bet that no other player elects to call, or by having the hand of highest rank at the showdown in accordance with the provisions of Section C (Poker Rankings). If two or more players are still in contention for a pot after all cards have been dealt and the final betting round has been completed, there shall be a showdown among the players still in contention to determine which player has the hand of highest rank. Based on the type of poker being played, the winning player may be the player who holds the highest ranking high poker hand, the highest ranking low poker hand or both the highest ranking high and low poker hands.
5. The following procedures shall be utilized by the dealer when dealing the game of poker:

- a. The dealer shall choose the hand in which he or she will hold the cards. Once the dealer has chosen a hand, the dealer must use that hand whenever holding the cards. The cards held by the dealer shall, at all times, be held in front of the dealer, as level as possible and over the poker table. If during a round of play, the deck must be set down to handle a transaction, the dealer shall place a marker button on top of the deck until the transaction has been completed.
- b. The dealer shall verbalize or physically indicate the action which is occurring at the poker table with regard to the conduct of the game and instruct each player as to his or her various turns to act and options.
- c. All burn cards shall be kept separate from the pile of discarded cards.
- d. Unless an automatic card shuffler is used, the stub or deck must be counted at least once every hour in order to determine that the correct number of cards are present. If this count reveals an incorrect number of cards, the deck shall be removed from the table in accordance with applicable minimum internal control standards for card removal.
- e. At the completion of a round of play, the dealer shall award the pot to the winning player or players after a showdown or to the last remaining player if all other players have folded. Prior to pushing the pot to the winner and collecting the winning hand, the dealer shall first collect the cards from all losing players.
- f. The dealer shall collect the rake in accordance with Section N (Poker Revenue).

G. Bets.

- 1. All bets at Poker shall be made by placing gaming chips in the pot.
- 2. Only players who are seated at the poker table may be permitted to receive cards and participate in each betting round.
- 3. Depending upon the particular type of poker game being dealt, a player may be required to:
 - a. Place an ante prior to receiving any cards;
 - b. Place a predetermined blind bet prior to receiving any cards; or

- c. Place a forced bet to initiate a betting round based on that player's up- card.
- 4. A player may only participate in the betting during a round of play with the gaming chips, or currency which were already on the poker table in front of the player when the round of play commenced.
 - a. A player may only add to his or her gaming chips or currency between rounds of play and may not remove any of his or her gaming chips or currency from the poker table at any time during ongoing play.
 - b. Currency which is available for use by a player pursuant to the requirements of this Section may be utilized to initiate, call or raise a bet if such currency is expeditiously converted into gaming chips by the dealer.
 - c. In order to participate in a round of play, a player shall be required to have an amount of gaming chips or currency available on the poker table prior to the start of the round of play which is sufficient to make any bet required by Subsection (3) above and at least one bet at the posted table minimum.
 - d. A player who satisfies the requirements of Subsection (3)(c) above but who depletes his or her funds on the poker table prior to the completion of a round of play shall be deemed to be "all-in."
 - i. An "all-in" player shall retain financial interest in the outcome of the round of play, but shall only be eligible to win the amount of the pot to which he or she contributed; and
 - ii. An "all-in" player shall continue to receive any cards to which he or she would normally be entitled; and
 - iii. Betting shall continue unimpeded among the other players by generating a separate secondary pot which only those players shall be eligible to win ("side pot").
- 5. A verbal statement of "fold," "check," "call," "raise," or an announcement of a specific size bet by a player, assuming it is within the rules of the poker game being played and the posted table betting limits, shall be binding on the player if it is that player's turn to act.

6. A player who announces a bet or raise of a certain amount but places a different amount of gaming chips in the pot shall be required to correct his or her bet or raise to the announced amount in accordance with the instructions of the dealer.
7. A player shall be considered to have placed a bet if the player:
 - a. Pushes gaming chips or currency forward to indicate the intent of placing a bet; or
 - b. Releases gaming chips or currency into the pot; or
 - c. Releases gaming chips or currency at a sufficient distance from the player and towards the pot to make it obvious that it is intended as a bet.
8. A player shall not be permitted to make a bet and thereafter attempt to increase the amount of that bet, subject to the following:
 - a. If the player wishes to add an additional amount to the bet, the player must indicate at the time the bet is being made that the bet is not yet complete.
 - b. A player who puts the proper amount of gaming chips into the pot to call a bet, without indicating his or her intention to raise, may not thereafter raise the previous bet.
 - c. Subject to the posted table betting limits, a player who announces "raise" may continue to bet until both of his or her hands come to rest in front of the pot.
9. It shall be the dealer's responsibility to ensure that no player touches any of the gaming chips once placed into the pot.
10. Unless a raise has been verbally announced by that player, a player who puts into the pot a single gaming chip that is larger than required is assumed to have only called the preceding bet and to be awaiting change from the dealer.

Unless specifically posted to the contrary, a player shall be permitted to raise after he or she has previously checked in a betting round.
12. The casino may limit the number of raises permitted in a betting round depending on the number of players participating in a the game.

Types of Permissible Poker Games. A casino may offer the following types of poker games:

1. Seven-card stud (high, high-low split and high-low split eight or better);
2. Hold 'Em (high);
3. Omaha (high, high-low split eight or better);
4. Five-card draw (high and low); and
5. Five-card stud (high).

I. Seven-Card Stud Poker.

1. Each casino shall be required to observe the procedures set forth in this section for each game of seven-card stud high, seven-card stud high-low split or seven-card stud high-low split eight or better poker offered in its casino room or casino simulcasting facility.
2. Each seven-card stud poker table shall be restricted to a maximum of eight players as determined by the casino. Each player who elects to participate in a round of play may be required to place an ante. The rule governing the placement of a forced bet and the amount of the forced bet, if any, shall be posted on a sign at each poker table.
3. Starting with the first player to the left of the dealer and continuing in a clockwise rotation around the poker table, the dealer shall deal two rounds of cards face down and one round of cards face up to each player.
4. Once each player has received three cards in accordance with (3) above, the first betting round shall commence by comparing the up-card of each player. An ace shall be considered the highest ranking card in determining the forced bet. For the purposes of this subsection only, in the event that two or more up-cards are of the same rank, the up-cards shall then be ranked by suit, with the highest to lowest ranked suits in order as follows: spades, hearts, diamonds, clubs. A forced bet shall be placed by:
 - a. For high poker, the player with the lowest ranked up-card;
 - b. For high-low split poker, the player with the highest ranked up-card. For this purpose, an ace shall be considered ranked below a two; and

- c. For high-low split eight or better poker, the player with the lowest ranked up-card. For this purpose, an ace shall be considered the highest ranking card.
5. Following the placement of the forced bet required by (4) above, each subsequent player may, proceeding in a clockwise rotation from the player who placed the forced bet, fold, call or raise the bet. After the last player has responded to the most recent bet, the betting round shall be considered complete.
6. Upon completion of the first betting round, the dealer shall burn the top card of the deck and then, starting with the first remaining player to his or her left, deal a fourth card face up to each player who has not folded. The next betting round shall commence as follows:
 - a. The player with the highest ranking poker hand showing shall be required to bet or check; or
 - b. If the highest ranking poker hand showing is held by two or more players, the player closest to the left of the dealer shall be required to bet or check.
7. Following the initial bet or check required by (6) above, each subsequent player, proceeding in a clockwise rotation, may fold, call, raise or, if the preceding players have not made a bet, check. Each player may check until a bet has been made. Once a bet has been made, the next player in a clockwise rotation may fold, call or raise. After the last player has responded to the most recent bet, the betting round shall be considered complete.
8. The dealer shall then deal two additional rounds of cards face up and one round of cards face down to each player who has not folded, with each such round followed by a betting round conducted in accordance with the provisions of (6) and (7) above. Prior to each round of cards being dealt, the dealer shall burn the top card of the deck. If insufficient cards remain in the deck to give each remaining player a seventh and final card, the top card of the deck shall be burned and a common card shall be dealt face up in the center of the table. If there is one or less cards remaining in the deck, the dealer shall shuffle the burn cards, burn a card and then deal the common card.
9. If more than one player remains in the round of play after the final betting round has been completed, a showdown shall be used to determine the winner of the pot. Each player remaining in the game shall form a five

card poker hand from the seven cards which he or she was dealt. This five card hand shall constitute the poker hand of that player at the showdown. The winner of the pot shall be:

- a. In high poker, the player with the highest ranking five card high hand;
- b. In high-low split poker or high-low split eight or better poker, the pot will be divided equally between the player with the highest ranking five card high hand and the player with the highest ranking five card low poker hand, subject to the provisions below.

If a pot cannot be divided equally, the excess amount, which shall not exceed \$1.00, shall be given to the player with the highest ranking high hand.

- ii. If a tie exists between two or more players for the highest ranking high hand, the high hand share of the pot shall be divided equally among the tied players. If the high hand share of the pot cannot be divided equally among the tied players, the excess, which shall not exceed \$1.00, shall be given to the player with the highest ranking high poker card by suit.
 - iii. If a tie exists between two or more players for the highest ranking low hand, the low hand share of the pot shall be divided equally among the tied players. If the low hand share of the pot cannot be divided equally among the tied players, the excess, which shall not exceed \$1.00, shall be given to the player with the lowest ranking low poker card by suit.
 - iv. For purposes of this Subsections (ii) and (iii) above, the cards shall be ranked by suit with the highest to lowest ranked suit in order as follows: spades, hearts, diamonds and clubs.
10. In seven-card stud high-low split eight or better poker, a winning low hand may not contain any pairs or a nine, 10, jack, queen or king. This defines the qualifying clause known as “eight or better.” In the event that none of the hands of the remaining players satisfies this requirement, the entire pot shall be awarded to the player with the highest ranking high hand.

- 1 In seven-card stud high-low split poker and seven card stud high-low split eight or better poker, the player may form two different hands of five cards each out of the player's seven available cards, enabling that player to contend for both the high hand and low hand share of the pot. A player may use the same five card grouping to make a high poker hand and a low poker hand. For example:
 - a. A hand consisting of a two, three, four, five and six would qualify as a straight for purposes of the high hand and as a high ranking low hand; or
 - b. A hand consisting of five cards of the same suit, none higher than an eight, would qualify as a flush for purposes of the high hand and as a high ranking low hand.
12. In seven-card stud high-low split poker and seven-card stud high-low split eight or better poker, an ace may be used concurrently as a low card to satisfy a low hand and as a high card to satisfy a high hand.

J. Hold 'em Poker.

1. Each casino shall be required to observe the procedures set forth in this section for each game of hold 'em high poker. Hold 'em poker shall be played to determine a winning high hand only.
2. Each hold 'em poker table shall be restricted to a maximum of eleven players. Each player who elects to participate in a round of play may be required to place an ante. The rule governing the placement of an ante and the amount of the ante, if any, shall be posted on a sign at each poker table.
3. The order in which the cards shall be dealt and the order in which players shall be required or have the option to bet shall be determined as follows:
 - a. A flat disk called the "button" shall be used to indicate an imaginary dealer;
 - b. At the commencement of play, the button shall be placed in front of the first player to the right of the dealer; and
 - c. Thereafter, the button shall rotate around the table in a clockwise manner after each round of play.
4. The player to the immediate left of the button shall be required to initiate the first betting round by placing a blind bet in accordance with the posted

table requirements. A casino may require additional blind bets to be made immediately subsequent to the initial blind bet. The amount and number of all blind bets required by the casino shall be posted on a sign at each poker table.

5. Starting with the player to the immediate left of the button and continuing in a clockwise rotation around the poker table, the dealer shall deal two rounds of cards face down to each player, with the player with the button being the last player to receive a card each time.
6. Following the placement of the blind bet(s), each player shall in turn, in a clockwise rotation around the poker table, either fold, call or raise the bet. The option to raise shall also apply to the player who made the blind bet(s). After the last player has responded to the most recent bet, the betting round shall be considered complete.
7. The dealer shall then burn the top card of the deck and proceed to deal three community cards face up in the center of the table. The next betting round shall commence with the option to bet or check belonging to the first player to the left of the button who has not folded. Each subsequent player may, in clockwise rotation, fold, call, raise the bet or, if preceding players have not made a bet, make an opening bet or check. The betting round shall be considered complete when each player has either folded or called in response to the most recent bet.
8. Upon completion of the betting round required by (7) above, the dealer shall again burn the top card of the deck and then deal a fourth community card face up in the center of the table. The next betting round shall be commenced and completed in accordance with the requirements of (7) above.
9. Upon completion of the betting round required by (8) above, the dealer shall again burn the top card of the deck and then deal a fifth and final community card face up in the center of the table. The final betting round shall be commenced and completed in accordance with the requirements of (7) above.
10. If more than one player remains in the round of play after the final betting round has been completed, a showdown shall be used to determine the winner of the pot. Each player remaining in the game shall form his or her highest ranking five card high poker hand by using, in any combination, his or her own two cards and the five community cards available on the table. The winner of the pot shall be the player with the highest ranking five card high poker hand. If the highest ranking five card high poker

hand that each of the remaining players can form is comprised of the five community cards, all players remaining in the round of play shall share equally in the pot.

- 1 In hold 'em poker, an optional kill or half-kill may be offered. The optional kill or half-kill goes into effect when one player wins the pot for two consecutive rounds of play.
 - a. In "Half-kill", the betting limits are increased by one-half the posted table betting limits for the next hand and remain in effect until a pot is won by another player.
 - b. In "Kill", the betting limits are twice the posted table betting limits for the next hand and remain in effect until a pot is won by another player.

A kill button, indicating the kill or half-kill is in effect, shall be placed in front of the player who wins the two pots in a row, provided that the amount of the pot is an established dollar amount or multiple of the minimum permissible bet for the hand, as determined by the casino. In the succeeding hand, the player shall be required to place no more than one blind bet in the amount of the increased permissible minimum bet for the hand, notwithstanding that the player may be required to place a blind bet to initiate the first round of betting. The kill or half-kill shall remain in effect until a pot is won by another player. Once a pot is won by another player, the dealer shall collect the kill button.

K. Omaha Poker.

1. Each casino shall be required to observe the procedures set forth in this section for each game of omaha high and omaha high-low split eight or better poker.
2. Each omaha poker table shall be restricted to a maximum of 10 players. Each player who elects to participate in a round of play may be required to place an ante. The rule governing the placement of an ante and the amount of the ante, if any, and the kill or half-kill option, if offered, shall be posted on a sign at each poker table.
3. The order in which the cards shall be dealt and the order in which players shall be required or have the option to bet shall be determined as follows:
 - a. A flat disk called the "button" shall be used to indicate an imaginary dealer;

- b. At the commencement of play, the button shall be placed in front of the first player to the right of the dealer; and
 - c. Thereafter, the button shall rotate around the table in a clockwise manner after each round of play.
4. Starting with the player to the immediate left of the button and continuing in a clockwise rotation around the poker table, the dealer shall deal four rounds of cards face down to each player with the player with the button being the last player to receive a card each round.
 5. After each player is dealt four cards face down, the player to the immediate left of the button shall be required to initiate the first betting round by placing a blind bet in accordance with the posted table requirements. A casino may require additional blind bets to be made immediately subsequent to the initial blind bet. The amount and number of all blind bets required by the casino shall be posted on a sign at each poker table.
 6. Following the placement of the blind bet(s), each player shall in turn, in a clockwise rotation around the poker table, either fold, call or raise the bet. The option to raise shall also apply to the player who made the blind bet(s). After the last player has responded to the most recent bet, the betting round shall be considered complete.
 7. The dealer shall then burn the top card of the deck and proceed to deal three community cards face up in the center of the table. The next betting round shall commence with the option to bet or check belonging to the first player to the left of the button who has not folded. Each subsequent player may, in clockwise rotation, fold, call, raise the bet or, if preceding players have not made a bet, make an opening bet or check. The betting round shall be considered complete when each player has either folded or called in response to the most recent bet.
 8. Upon completion of the betting round required by (7) above, the dealer shall again burn the top card of the deck and then deal a fourth community card face up in the center of the table. The next betting round shall be commenced and completed in accordance with the requirements of (7) above.
 9. Upon completion of the betting round required by (8) above, the dealer shall again burn the top card of the deck and then deal a fifth and final community card face up in the center of the table. The final betting round shall commence with the option to bet or check belonging to the first

player to the left of the button who has not folded. Each subsequent player may, in clockwise rotation, fold, call, raise the bet or, if preceding players have not made a bet, make an opening bet or check. The betting round shall be considered complete when each player has either folded or called in response to the most recent bet.

10. If more than one player remains in the round of play after the final betting round has been completed, a showdown shall be used to determine the winner of the pot. Each player remaining in the game shall form a five card poker hand by using two of the four cards dealt to the player and three of the five community cards. This five card hand shall constitute the poker hand of the player at the showdown. The winner of the pot shall be:
 - a. In omaha high poker, the player with the highest ranking five card high poker hand; or
 - b. In omaha high-low split eight or better poker, the pot will be divided equally between the player with the highest ranking five card high poker hand and the player with the highest ranking five card low poker hand, subject to the provisions of (7) below.

If a pot cannot be divided equally, the excess amount, which shall not exceed \$1.00, shall be given to the player with the highest ranking high hand.

- ii. If a tie exists between two or more players for the highest ranking high hand, the high hand share of the pot shall be divided equally among the tied players. If the high hand share of the pot cannot be divided equally among the tied players, the excess, which shall not exceed \$1.00, shall be given to the player with the highest ranking high poker card by suit.
- iii. If a tie exists between two or more players for the highest ranking low hand, the low hand share of the pot shall be divided equally among the tied players. If the low hand share of the pot cannot be divided equally among the tied players, the excess, which shall not exceed \$1.00, shall be given to the player with the lowest ranking low poker card by suit.
- iv. For purposes of this subsection, the cards shall be ranked by suit with the highest to lowest rank suit in order as follows: spades, hearts, diamonds and clubs.

- v. Straights and flushes shall not be considered for purposes of determining a winning hand at low poker.

In omaha high-low split eight or better poker, a winning low hand may not contain any pairs or a nine, 10, jack, queen or king. This defines the qualifying clause known as "eight or better." In the event that none of the hands of the remaining players satisfies this requirement, the entire pot shall be awarded to the player with the highest ranking high hand.

- 12. The following rules shall only apply in omaha high-low split eight or better poker:
 - a. A player may form two different hands of five cards each, enabling that player to contend for both the high hand and low hand share of the pot; provided, however, that the distribution of cards contained in each hand shall comply with (6) above.
 - b. A player may use the same five card grouping to make a high hand and a low hand.
 - c. An ace may be used concurrently as a low card to satisfy a low hand and as a high card to satisfy a high hand.
- 13. In omaha high-low split eight or better poker, an optional kill or half-kill may be offered. The optional kill or half-kill goes into effect when one player wins an entire qualifying pot (both the winning high hand and the winning low hand) for a round of play.
 - a. In "Half-kill", the betting limits are increased by one-half the posted table betting limits for the next hand and remain in effect until a pot is split between one player winning the high hand and another player winning the low hand or until a pot does not qualify in amount.
 - b. In "Kill", the betting limits are twice the posted table betting limits for the next hand and remain in effect until a pot is split between one player winning the high hand and another player winning the low hand or until a pot does not qualify in amount.

A kill button, indicating the kill or half-kill is in effect, shall be placed in front of the player who wins the entire pot in the hand, provided that the amount of the pot is an established dollar amount or multiple of the minimum permissible bet for the hand, as determined by the casino. In the succeeding hand, the player shall be required to place no more than one

blind bet in the amount of the increased permissible minimum bet for the hand, notwithstanding that the player may be required to place a blind bet to initiate the first round of betting. If, in the succeeding hand, a qualifying pot is not split between one player winning the high hand and another player winning the low hand, the kill button shall be moved in front of the player who wins the entire pot for that hand. The kill or half-kill shall remain in effect until a pot does not qualify in amount or a pot is split between a player winning the high hand and a player winning the low hand. Once a pot does not qualify in amount or is split between two players, the dealer shall collect the kill button.

L. Five-card Draw Poker.

Each casino shall be required to observe the procedures set forth in this section for each game of five-card draw high and five-card draw low poker offered in its casino room or casino simulcasting facility.

2. Each five-card draw poker table shall be restricted to a maximum of eight players. Each player who elects to participate in a round of play may be required to place an ante. The rule governing the placement of an ante and the amount of the ante, if any, shall be posted on a sign at each poker table.
3. The order in which the cards shall be dealt and the order in which players shall be required or have the option to bet shall be determined as follows:
 - a. A flat disk called the "button" shall be used to indicate an imaginary dealer;
 - b. At the commencement of play, the button shall be placed in front of the first player to the right of the dealer; and
 - c. Thereafter, the button shall rotate around the table in a clockwise manner after each round of play.
4. Starting with the player to the immediate left of the button and continuing in a clockwise rotation around the poker table, the dealer shall deal five rounds of cards face down to each player with the player with the button being the last player to receive a card each time.
5. After each player has been dealt five cards face down, the player to the immediate left of the button shall be required to initiate the first betting round by placing a blind bet in accordance with the posted table requirements. A casino may require additional blind bets to be made immediately subsequent to the initial blind bet. The amount and number

of all blind bets required by the casino shall be posted on a sign at each poker table.

6. Following the placement of the blind bet(s), each player shall in turn, in a clockwise rotation around the poker table, either fold, call or raise the bet. The option to raise shall also apply to the player who made the blind bet(s). After the last player has responded to the most recent bet, the betting round shall be considered complete.
7. After completion of the initial betting round, each player remaining in the round of play, starting with the player to the immediate left of the button and continuing in a clockwise rotation around the poker table, shall have an opportunity to draw new cards. This process shall be accomplished one player at a time. Each player may keep his or her original hand or discard as many cards as he or she chooses. Each discarded card shall be replaced by the dealer with a new card dealt from the deck as follows:
 - a. Prior to the first player receiving any new cards, the dealer shall burn the top card of the deck; and
 - b. If insufficient cards remain in the deck for each player remaining in the round of play to draw new cards, the discard pile shall be reshuffled and used for this purpose; provided, however, that the cards to be discarded by a player who has not yet requested new cards shall not be included as part of the reshuffled cards.
8. The final betting round shall commence with the option to bet or check belonging to the first player to the left of the button who has not folded. Each subsequent player may, in clockwise rotation, fold, call, raise the bet or, if preceding players have not made a bet, make an opening bet or check. The final betting round shall be considered complete when the last player has responded to the most recent bet.
9. If more than one player remains in the round of play after the final betting round has been completed, a showdown shall be used to determine the winner of the pot. The winner of the pot shall be:
 - a. In high poker, the player with the highest ranking five card high hand; or
 - b. In low poker, the player with the highest ranking five card low hand.

M Five-card Stud Poker.

- 1 Each casino shall be required to observe the procedures set forth in this section for each game of five-card stud high poker. Five-card stud shall be played to determine a winning high hand only.
2. Each five-card stud poker table shall be restricted to a maximum of eight players. Each player who elects to participate in a round of play may be required to place an ante. The rule governing the placement of an ante and the amount of the ante, if any, shall be posted on a sign at each poker table.
3. Starting with the first player to the left of the dealer and continuing in a clockwise rotation around the poker table, the dealer shall deal one round of cards face down and one round of cards face up to each player.
4. Once each player has received two cards in accordance with (3) above, the first betting round shall commence by comparing the up-card of each player. An ace shall be considered the highest ranking card in determining the forced bet. For the purposes of this subsection only, in the event that two or more up-cards are of the same rank, the up-cards shall then be ranked by suit, with the highest to lowest ranked suits in order as follows: spades, hearts, diamonds, clubs. A forced bet shall be placed by the player with the lowest ranked up-card.
- 5 Following the forced bet, each subsequent player may, proceeding in a clockwise rotation from the player who placed the forced bet, fold, call or raise the bet. After the last player has responded to the most recent bet, the betting round shall be considered complete.
6. Upon completion of the first betting round, the dealer shall burn the top card of the deck and then deal another round of cards face up to each player who has not folded. The next betting round shall be commenced by the player with the highest ranking high poker hand showing. If two or more hands are of equal rank, the player closest to the left of the dealer shall be required to bet. The betting round shall be completed in accordance with the procedures in (5) above.
- 7 The dealer shall then deal two additional rounds of cards face up to each player who has not folded, with each such round followed by a betting round conducted in accordance with the provisions of (6) above. Prior to each round of cards being dealt, the dealer shall burn the top card of the deck.

8. If more than one player remains in the round of play after the final betting round has been completed, a showdown shall be used to determine the winner of the pot. The winner of the pot shall be the player with the highest ranking five card high poker hand.

N. Poker Revenue.

The casino shall derive its poker revenue at all poker tables by extracting a commission known as the “rake.”

2. The casino shall use one or more of the following procedures in determining and extracting the rake:
 - a. A straight percentage rake, pursuant to which:
 - An amount, not to exceed 25 percent of all sums bet in the betting round, shall be extracted from a pot and any side pots;
 - ii. The amount to be raked shall be calculated and extracted from the pot and any side pots and placed into the designated rake area as play progresses; and
 - iii. Upon completion of a round of play, the rake shall be immediately placed by the dealer into the drop box.
 - b. A rake which shall be taken in incremental amounts, pursuant to which:
 - Estimates of predetermined amounts shall be extracted from the pot and any side pots as certain predetermined dollar levels have been achieved;
 - ii. Upon collection, the amount to be raked shall be placed into the designated rake area; and
 - iii. Upon completion of a round of play, the rake shall be immediately placed by the dealer into the drop box.
3. A sign describing the type and amount of rake to be collected pursuant to (2) above shall be posted at each poker table.

4. An uncalled final bet shall not be considered part of the pot for purposes of calculating the amount of rake pursuant to methods Subsections (2)(a) and (b) above.
5. Once the dealer has extracted the rake and the pot and any side pots have been collected by the winning player or players, no additional rake shall be taken by the casino.

O. Jackpot Fund.

1. The casino may set aside a predetermined amount from the pot of each round of play in order to create a Jackpot Fund.
2. If the casino elects to create a Jackpot Fund at a poker table, the casino shall be required to:
 - a. Extract the jackpot fund amount in a set fee manner.
 - b. Post a sign describing the amount of Jackpot Fund to be collected during each round of play.
3. Upon collection of the Jackpot Fund amount for a round of play, the amount shall be placed in the designated Jackpot Fund area.
4. Upon completion of the round of play, the Jackpot Fund amount shall be immediately placed by the dealer into the Jackpot Fund container.
5. The casino shall establish a set of standards to determine which hands trigger the payment of a jackpot from the Jackpot Fund. All payments of jackpots shall be based on those standards.

P. General Operating Rules for All Types of Poker and Handling of Irregularities.

It shall be the responsibility of each player to ensure that his or her hand has lost to the other hands at the table before discarding the hand.

2. In all disputes in which a ruling, interpretation, clarification or intervention is required, the decision of the poker shift supervisor shall be final.
3. Each player shall be required to keep all cards dealt to the player in full view of the dealer at all times. The dealer shall ensure compliance with this requirement.

4. At the showdown, a winning hand must be clearly displayed in its entirety and properly identified. The player initiating the final bet shall be the first player to show his or her hand at the showdown; all other players who have not folded shall then reveal their hands in a clockwise rotation. Any player holding a losing hand may concede his or her rights to the pot and discard the hand; provided, however, that the casino may require the disclosure of any discarded hands.
5. If any player folds after making a forced bet or blind bet or on a round of checking, that player's position shall continue to receive a card until there is a subsequent bet at the table.
6. Misdeals shall cause all the cards to be returned to the dealer for a reshuffle. The following errors shall be cause for a misdeal:
 - a. Failure to shuffle and cut the cards in accordance with Section (E) (Shuffle and Cut of the Cards);
 - b. Dealing to an incorrect starting position if the error has been detected prior to two players voluntarily placing bets into the pot;
 - c. If more than one card is found face-up in the deck; and
 - d. Failure to deal to an eligible seated player, if the error has been detected prior to two or more players voluntarily placing bets into the pot.
7. If one or more cards are mistakenly dealt to an ineligible player, the round of play shall be called dead, and all gaming chips and currency in the pot shall be returned to the appropriate player.
8. If at any time during a round of play, missing cards are discovered or additional cards are found, the round of play shall be called dead, all gaming chips in the pot shall be returned to the appropriate player and the deck shall be removed from the table.
9. A card found face upwards in the deck shall not be used in the game and shall be placed with the pile of discarded cards.
10. A player who fails to take reasonable means to protect his or her hand shall have no redress if his or her hand becomes a fouled hand or the dealer accidentally collects the hand.

- a. Hole cards in a game of stud poker shall be considered protected for purposes of fouling a hand.
 - b. If a protected hand comes into contact with discarded cards, every effort shall be made to reconstruct the hand and complete the round of play.
 - c. A player who has a protected hand collected by the dealer or fouled by discarded cards shall be entitled to a refund from the pot of all monies that he or she put in the pot if the player has been a victim of and not a contributor to the error.
 - d. A player who leaves the vicinity of the table shall be assumed to have no interest in the pot, and his or her cards shall be collected and discarded.
11. Verbal statements which are clearly audible by and directed to the dealer shall always have precedence over actions and gestures and are considered binding on the player whose turn it is to act.
- a. A player shall be deemed to have folded if, when faced with making or calling a bet, he or she:
 - i. Discards his or her hand face-down towards the pile of discarded cards or the pot; or
 - ii. Turns face-down his or her up-cards in a game of stud poker.
 - b. If a player is obligated to place a bet by virtue of a verbal statement or forced betting situation, folding or attempting to fold does not relieve the player of that obligation.
12. If a player's first or second hole card in seven-card stud is accidentally turned face-up in the dealing process, the third card shall be dealt face-down. If both hole cards are accidentally turned face-up, the dealer shall collect the two cards, call the player's hand dead and return the player's ante, if applicable.
3. If a card is accidentally dealt off the table, it shall not be used in that round of play and shall be placed with the pile of discarded cards after a thorough examination by the dealer.

14. If any of the face-down cards in the games of Hold 'em or omaha are accidentally turned face-up in the dealing process, the dealer shall exchange the exposed card with a card from the top of the deck and place the exposed card with the pile of discarded cards.
15. If an automated card shuffling device is being used and the device jams, stops shuffling during a shuffle, or fails to complete a shuffle cycle, the cards shall be reshuffled in accordance with applicable procedures.
16. Nothing herein shall preclude a casino from clarifying and supplementing the above irregularities through its internal control procedures.

Q. Conduct of Players.

1. Each player in a poker game shall play the game solely to improve his or her chance of winning and shall take no action to improve another player's chance of winning. No player may communicate any information to another player which could assist the other player in any manner respecting the outcome of a poker game.
2. The casino reserves the right to deny any person the opportunity to play poker at its facilities, for any reason, including reasonable cause to believe that a player has acted or is acting in violation of (1) above, and at its sole discretion. A casino which has reasonable cause to believe that a player has acted or is acting in violation of (1) above.

R. Minimum and Maximum Bets. The Oneida Tribe of Indians of Wisconsin shall determine the minimum and maximum bets. The amounts of the minimum and maximum bets shall be conspicuously posted on a sign at each table.

S. Waiting List. A casino may maintain a list of players who have requested to be seated at a particular type of poker table. All vacant seats shall be filled on a first come first served basis. The casino shall be permitted to announce only those seating vacancies for which an individual has been placed on a waiting list.

Adopted by BC Resolution 05-05-04-B

XII. FOUR CARD POKER.

A. Definitions.

- “Aces Up Wager” means the initial wager placed prior to any cards being dealt in order to place a Play Wager.
- 2 “Ante Wager” means the initial wager placed prior to any cards being dealt in order to qualify for payouts regardless of the dealer’s hand.
- 3 “Fold” means the withdrawal of a player from a round of play by discarding his or her hand of cards after all cards have been dealt and prior to placing a Play Wager.
- 4 “Hand” means the four card hand formed from the five cards dealt to each player or the four card hand formed from the six cards dealt to the dealer.
- 5 “Play Wager” means an additional wager made by a player, in an amount one to three times the player’s Ante Wager, after all cards for the round of play have been dealt but before the dealer’s cards are exposed.
6. “Rank” or “Ranking” means the relative position of a card or group of cards as set forth in Subsection E (Four Card Poker Rankings).
- 7 “Round of Play” or “Round” means one complete cycle of play during which all wagers have been placed, all players then playing at the table have been dealt a hand cards, and all wagers have been paid off or collected.
8. “Stub” means the remaining portion of the deck after all cards in the round of play have been dealt.
- 9 “Suit” means one of the four categories of cards: club, diamond, heart or spade, with no suit being higher in rank than another.
10. “Washing” or “Chemmy Shuffle” means mixing cards face down on the table with a circular motion of the hands.

B. Equipment.

- 1 Four Card Poker shall be played on a table having seven places on one side for the players, and a place for the dealer on the opposite side.

2. The cloth covering the Four Card Poker table (the layout) shall have betting areas for seven players. Within each betting area there shall be a place for an Ante Wager, a place for an Aces Up Wager, and a place for the Play Wager.
3. Each Four Card Poker table shall have a table inventory container on or attached to the table.
4. Except as provided in (5) below, Four Card Poker shall be played with one deck of cards with backs of the same color and design, one additional cutting card and one additional cover card to be used in accordance with the procedures set forth in Subsection D (Shuffle and Cut of the Cards). The cutting card and cover card shall be opaque and in solid color readily distinguishable from the color of the backs and edges of the playing cards. The deck of cards shall meet the requirements of the applicable minimum internal control standards for cards.
5. If an automated card shuffling device is used, the casino shall be permitted to use a second deck of cards to play the game provided that:
 - a. Each deck of cards complies with (4) above;
 - b. The backs of the cards in the two decks are of different color;
 - c. One deck is being shuffled by the automated card shuffling device while the other deck is being dealt or used to play the game;
 - d. Both decks are continuously alternated in and out of play, with each deck being used for every other round of play; and
 - e. The cards from only one deck shall be placed in the discard rack at any given time.

C. Opening the Table for Gaming.

After receiving a deck or decks of cards at the table in accordance with applicable minimum internal control standards for receipt of cards, the dealer shall sort and inspect the cards, and the floorperson assigned to the table shall verify that inspection. Electronic verification may satisfy the floorperson verification requirement.

2. Following the inspection of the cards by the dealer and the verification, the cards shall be spread out face up on the table for visual inspection by the

first player to arrive at the table. The cards shall be sorted according to suit and in sequence.

3. After the first player is afforded an opportunity to visually inspect the cards, the cards shall be turned face down on the table, mixed thoroughly by a “washing” or “chemmy shuffle” of the cards and stacked. Once the cards have been stacked, they shall be shuffled in accordance with Subsection D (Shuffle and Cut of the Cards).
4. All cards opened for use at the Four Card Poker table shall be changed at least once every eight hours.

D. Shuffle and Cut of the Cards.

Immediately prior to the commencement of play and after each round of play has been completed, the dealer shall shuffle the cards, either manually or by use of an automated card shuffling device, so that the cards are randomly intermixed. Upon completion of the shuffle, the dealer or device shall place the deck of cards in a single stack; provided, however, that nothing in this Subsection shall be deemed to prohibit the use of an automated card shuffling device which, upon completion of the shuffling of the cards, inserts the stack of cards directly into a dealing shoe.

2. After the cards have been shuffled and stacked, the dealer shall:
 - a. If the cards were shuffled using an automated card shuffling device, deal or deliver the cards in accordance with the procedures set forth in Subsections (G), (H), or (I); or
 - b. If the cards were shuffled manually, cut the cards in accordance with the procedures set forth in (3) below.
3. If a cut of the cards is required, the dealer shall:
 - a. Cut the deck, using one hand, by:
 - Placing the cover card on the table in front of the deck of cards;
 - ii. Taking a stack of at least 10 cards from the top of the deck and placing them on top of the cover card;

- iii. Placing the cards remaining in the deck on top of the stack of cards that were cut and placed on the cover card pursuant to (3)(a)(ii) above;
 - iv. Removing the cover card and placing it in the discard rack; and
 - b. Deal the cards in accordance with the procedures set forth in Subsections (G), (H), or (I).
- 4. Notwithstanding (3) above, after the cards have been cut and before any cards have been dealt, a casino supervisor may require the cards to be recut if he or she determines that the cut was performed improperly or in any way that might affect the integrity or fairness of the game.
- 5. Whenever there is no gaming activity at a Four Card Poker table which is open for gaming, the cards shall be spread out on the table either face up or face down. If the cards are spread face down, they shall be turned face up once a player arrives at the table. After the first player is afforded an opportunity to visually inspect the cards, the procedures outlined in Subsection (C)(3) shall be completed. Play will then commence in conformance with the procedures outlined in Subsection (D).

E. Four Card Poker Rankings.

The rank of the cards used in Four Card Poker, for the determination of winning hands, in order of highest to lowest rank, shall be: ace, king, queen, jack, 10, nine, eight, seven, six, five, four, three and two. Notwithstanding the foregoing, an ace may be used to complete a straight flush with a two, three, four, and five or a straight formed with a two, three, four and five.

- 2. The permissible poker hands at the game of Four Card Poker, in order of highest to lowest rank, shall be:
 - a. "Four-of-a-kind" is a hand consisting of four cards of the same rank, with four aces being the highest ranking four-of-a-kind and four twos being the lowest ranking four-of-a-kind;
 - b. "Straight flush" is a hand consisting of five cards of the same suit in consecutive ranking, with king, queen, jack, 10 and nine being the highest ranking straight flush and ace, two, three, four and five being the lowest ranking straight flush;

- c. “Three-of-a-kind” is a hand consisting of three cards of the same rank, with three aces being the highest ranking three-of-a-kind and three twos being the lowest ranking three-of-a-kind;
 - d. “Flush” is a hand consisting of five cards of the same suit;
 - e. “Straight” is a hand consisting of five cards of consecutive rank, regardless of suit, with an ace, king, queen, jack and 10 being the highest ranking straight and an ace, two, three, four and five being the lowest ranking straight; provided, however, that an ace may not be combined with any other sequence of cards for purposes of determining a winning hand (for example, queen, king, ace, two, three);
 - f. “Two pairs” is a hand containing two “pairs,” with two aces and two kings being the highest ranking two pair and two threes and two twos being the lowest ranking two pair; and
 - g. “One pair” is a hand containing two cards of the same rank, with two aces being the highest ranking pair and two twos being the lowest ranking pair.
 - h. “High card” is the hand that contains none of the hands authorized in this Subsection but contains the highest ranking card as provided in (1) above which is not contained in the dealer’s hand.
3. When comparing a player’s hand to the dealer’s hand which are of identical poker hand rank pursuant to the provisions of this Subsection, the hand which contains the highest ranking card as provided in (1) above which is not contained in the other hand shall be considered the higher ranking hand. If the hands are of identical rank after the application of this Subsection, the player shall win.

F Wagers.

- 1. All wagers at Four Card Poker shall be made by placing gaming chips or tokens and, if applicable, a match play coupon on the appropriate betting areas of the table layout. A verbal wager accompanied by cash shall not be accepted.
- 2. All initial wagers shall be placed prior to the dealer announcing “No More Bets” in accordance with the dealing procedures in Subsections (G), (H), or (I). Except as otherwise provided in these Rules, no wager shall be

made, increased, or withdrawn after the dealer has announced “No More Bets”.

4. A Play Wager shall be made in accordance with Subsection J (The Play).
5. The casino may allow a player to wager at more than one adjacent betting position during a round of play.
6. Only players who are seated at the Four Card Poker table may place a wager at the game. Once a player has placed a wager and received cards, that player must remain seated until the completion of the round of play.

G. Procedure for Dealing from a Manual Shoe.

If the casino chooses to have the cards dealt from a manual dealing shoe, the dealing shoe shall meet the applicable control standards for dealing shoes and shall be located on the table. Once the procedures required by Subsection D (Shuffle and Cut of the Cards) have been completed, the stacked deck(s) of cards shall be placed in the dealing shoe either by the dealer or by an automatic shuffling device.

2. Prior to dealing the cards and once all initial wagers have been placed, the dealer shall then announce “No More Bets”.
3. Each card shall be removed from the dealing shoe with the hand of the dealer that is closest to the dealing shoe and placed on the appropriate area of the layout with the opposite hand.
4. The dealer shall, starting with the player farthest to his or her left and continuing around the table in a clockwise manner, deal five cards face down to each player and the dealer, in succession, directly on top of the preceding card dealt face down. The dealer shall then deal a sixth card to himself face up on his hand.
5. After all cards have been dealt to each player and the area designated for the hand of the dealer, the dealer shall remove the stub from the manual dealing shoe and, except as provided in (6) below, place the stub in the discard rack without exposing the cards.
6. The dealer shall be required to count the stub at least once every five rounds of play in order to determine that the correct number of cards are still present in the deck. The dealer shall determine the number of cards in the stub by counting the cards face down on the layout.

- a. If the count of the stub indicates that 52 cards are in the deck, the dealer shall place the stub in the discard rack without exposing the cards.
- b. If the count of the stub indicates that the number of cards in the deck is incorrect, the dealer shall determine if the cards were misdealt. If the cards have been misdealt (a player or the area designed for the placement of the dealer's hand has more or less than five cards) but 52 cards remain in the deck, all hands shall be void pursuant to Subsection L (Irregularities). If the cards have not been misdealt, all hands shall be considered void and the entire deck of cards shall be removed from the table pursuant to the applicable minimum internal control standards for removal of cards.

H. Procedures for Dealing from the Hand.

- 1. A casino may, in its discretion, permit a dealer to deal the cards used to play Four Card Poker from his or her hand.
- 2. If a casino chooses to have the cards dealt from the dealer's hand, the following requirements shall be observed:
 - a. The casino dealer shall use an automated shuffling device to shuffle the cards.
 - b. Once the procedures required by Subsection D (Shuffle and Cut of the Cards) have been completed, the dealer shall place the stacked deck of card(s) in either hand.
 - i. Once the dealer has chosen the hand in which he or she will hold the cards, the dealer shall use that hand whenever holding the cards during that round of play.
 - ii. The cards held by the dealer shall at all times be kept in front of the dealer and over the table inventory container.
 - c. The dealer shall then announce "No More Bets" prior to dealing any cards. The dealer shall deal each card by holding the deck of cards in the chosen hand and using the other hand to remove the top card of the deck and place it face down on the appropriate area of the layout.

3. The dealer shall, starting with the player farthest to his or her left and continuing around the table in a clockwise manner, deal five cards face down to each player and the dealer, in succession, directly on top of the preceding card dealt face down. The dealer shall then deal a sixth card to himself face up on his hand.
4. After all cards have been dealt to each player and the area designated for the placement of the dealer's hand, the dealer shall, except as provided in (5) below, place the stub in the discard rack without exposing the cards.
5. The dealer shall count the stub in accordance with the provisions of Subsection (G)(6) .

I. Procedures for Dealing from an Automated Shoe.

A casino may, in its discretion, choose to have the cards used to play Four Card Poker dealt from an automated dealing shoe which dispenses cards in stacks of five cards. The automated dealing shoe shall meet the applicable control standards for automated dealing shoes and shall be located on the table.

2. If a casino chooses to have the cards dealt from an automated dealing shoe, the following requirements shall be observed:
 - a. Once the procedures required by Subsection D (Shuffle and Cut of the Cards) have been completed, the cards shall be placed in the automated dealing shoe.
 - b. The dealer shall then announce "No More Bets" prior to the shoe dispensing any stacks of cards.
3. The dealer shall deliver the first stack of cards dispensed by the automated dealing shoe face down to the player farthest to his or her left who has placed a wager. As the remaining stacks are dispensed to the dealer by the automated dealing shoe, the dealer shall, moving clockwise around the table, deliver a stack face down to each of the other players who has placed a wager. The dealer shall then deliver a stack of five cards face down to the area designated for the dealer's hand. The automated dealing shoe shall dispense one more stack, of which the dealer shall place the top card face up on his hand. The dealer will place all cards remaining in that stack in the discard rack.
4. After each stack of cards has been dispensed and delivered in accordance with (3) above, the dealer shall remove the stub from the automated

dealing shoe and place the cards in the discard rack without exposing the cards.

5. The dealer shall count the stub in accordance with the provisions of Subsection (6).
6. The counting of the stub shall not be required if an automated card shuffling device is used that counts the number of cards in the deck after the completion of each shuffle and indicates whether 52 cards are still present. If the automated card shuffling device reveals that an incorrect number of cards are present, the deck shall be removed from the table in accordance with the applicable minimum internal control procedures for the removal of cards.

J. The Play.

1. Prior to the procedures required by Subsection (C) (Shuffle and Cut of the Cards), each player shall make one or both of the following wagers:
 - a. “Ante Wager” means player elects to play against the dealer.
 - b. “Aces Up” means the player elects to play the hand value against the payable.
2. After the dealing procedures required by Subsections (G), (H), or (I) have been completed, each player shall determine the best four card poker hand out of their five cards.
 - a. If the player has placed an Ante Wager, he may elect to either make a Play Wager in the amount between one and three times the player’s Ante Wager, or fold. If a player folds, the entire Ante Wager shall be collected by the dealer and placed in the table inventory container. A folded hand shall then be immediately collected by the dealer and placed in the discard rack.
 - b. If the player has placed a Aces Up Wager as well as the Ante Wager, that wager will be paid pursuant to (6) below even if the player folds.
3. Each player who makes a Play Wager shall be responsible for his or her own hand and no other person other than the dealer may touch the cards of that player. Each player shall be required to keep the five cards in full view of the dealer at all times. Once each player has examined his or her cards and placed the five cards face down on the appropriate area of the

layout, the player shall not touch the cards again. If players are unsure of their hands, the dealer will check their cards.

4. No player may exchange or communicate information regarding his or her hand at any time. Any violation shall result in a forfeiture of all wagers on that round by the players communicating.
5. After all players have either placed a Play Wager or folded, the dealer shall turn over all his cards and arrange his hand from highest card value to lowest card value. He shall then announce his best four-card hand. The two cards the dealer does not use should be positioned behind his hand.
6. After the dealer has announced his best hand, the dealer shall, starting with the player farthest to his or her right, bring that player's hand into the area between the dealer's hand and the Aces Up wager area and reveal the player's cards. The dealer will reconcile the Play Wager first, the Ante Wager second, and the Aces Up Wager last. Winning wagers shall be paid in accordance with the payout odds listed in Subsection K (Payout Odds).
7. All losing wagers shall be collected by the dealer and placed in the table inventory container. All losing hands shall then be immediately collected by the dealer and placed in the discard rack.
8. If the hand of the player ties with that of the dealer's hand, the hand of the player shall win. The dealer shall not collect or pay the wagers, but shall immediately collect the cards of that player after all losing wagers and hands have been collected.
9. All cards collected by the dealer shall be picked up in order and placed in the discard rack in such a way that they can be readily arranged to reconstruct each hand in the event of a question or dispute.

K. Payout Odds.

1. There are three payout types as follows:
 - a. A player in competition against the dealer shall be paid 1 to 1 on both the Ante Wager and the Play Wager if the player's hand is ranked higher than the dealer's hand.
 - b. A player placing an Aces Up Wager shall be paid in accordance with the following payout table:

4 of a kind	50 to
Straight Flush	30 to
3 of a kind	7 to 1
Flush	6 to 1
Straight	5 to 1
Two pair	2 to 1
Pair of aces	1 to 1

- c. A player placing an Ante Wager and a Play Wager shall be paid an automatic bonus if the player's hand consists of the following:

4 of a kind	25 to 1
Straight Flush	20 to 1
3 of a kind	2 to 1

L. Irregularities.

A card that is found face up in the shoe or the deck while the cards are being dealt shall not be used in the game and shall be placed in the discard rack. If more than one card is found face up in the shoe or the deck during the dealing of the cards, all hands shall be void and the cards shall be reshuffled.

2. A card dealt in error without its face being exposed shall be used as though it was the next card from the shoe or the deck.
3. If any player is dealt an incorrect number of cards, that player's hand shall be void. If the dealer is dealt four cards of the five card hand, the dealer shall deal an additional card to complete the hand. Any other misdeal to the dealer shall result in all hands being void and the cards shall be reshuffled.
4. If one or more of the dealer's cards is inadvertently exposed prior to the dealer revealing his or her cards as prescribed in Subsection (J)(5) all hands shall be void and the cards shall be reshuffled.
5. If an automated card shuffling device is being used and the device jams, stops shuffling during a shuffle, or fails to complete a shuffle cycle, the cards shall be reshuffled.
6. If an automated dealing shoe is being used and the device jams, stops dealing cards, or fails to deal all cards during a round of play, the round of play shall be void and the cards shall be removed from the device and reshuffled with any cards already dealt.

M. Minimum and Maximum Wagers.

The Oneida Tribe of Indians of Wisconsin shall determine the minimum and maximum wagers at each table. The amounts of the minimum wagers and maximum wagers shall be conspicuously posted on a sign at each table.

Adopted by BC Resolution 05-05-04-B