

RESOLUTION NO. 6-2-82

ONEIDA GARNISHMENT AND PAYROLL DEDUCTION,
ORDINANCE

WHEREAS, by the Treaty with the Oneidas, 1838 the Oneida Indian Reservation was set aside for the use of the Oneida Indian Nation of Wisconsin, and;

WHEREAS, the Oneida Indian Nation has the inherent sovereign power to form their own government, administrate their own laws and regulate the use of land within the Oneida Indian Reservation, and:

WHEREAS, the Oneida Tribal Business Committee is the duly constituted governing body of the Oneida Tribe of Indians of Wisconsin of the Oneida Indian Reservation, and;

WHEREAS, under the Constitution and By-Laws of the Tribe, Article IV, Section 1 (F) the Oneida Tribal Business Committee is charged with the duty of protecting the health, security and general welfare of the Oneida Tribe of Indians of Wisconsin, and;

WHEREAS, the Oneida Tribe deems it essential to enact a comprehensive Oneida Garnishment and Payroll Deduction Ordinance, and;

WHEREAS, the Oneida Tribe deems it essential that tribal members pay all legal debts, and;

WHEREAS, the Oneida Tribal Business Committee wishes to clarify all the ramifications of the following Oneida Garnishment and Payroll Deduction Ordinance;

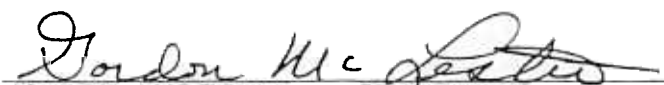
NOW, THEREFORE BE IT RESOLVED, the Oneida Tribal Business Committee does hereby promulgate and enact the following Oneida Garnishment and Payroll Deduction Ordinance.

AN ORDINANCE

Governing garnishment and payroll deductions
of the Oneida Tribe of Indians of Wisconsin
within the Oneida Indian Reservation

C E R T I F I C A T I O N

I, the undersigned, as Secretary of the Oneida Business Committee, hereby certify that the Oneida Business Committee is composed of 9 members of whom 7 members, constituting a quorum were present at a meeting duly called, noticed and held on the 2 day of June, 1982; that the foregoing resolution was duly adopted at such meeting by a vote of 6 members for 0 members against, 0 members not voting.


GORDON MCLESTER - SECRETARY
Oneida Tribe of Indians of Wisconsin